



UNIT 6: LIGHTHOUSE KEEPERS

Extension Activities • Chapter 20

Name: _____ Date: _____

Directions: Complete the activity your teacher assigns or complete both. Use the story and your own thinking. Share only what feels safe to share.

ACTIVITY 6A • FULL-CIRCLE REFLECTION MAP

The novel begins and ends in Saltwind Bay, but Leo has changed. A full-circle story returns to the same place, but the person sees it differently.

1. Choose a place that matters to you, a character, or a fictional student.

Write the opening details first. Then show what changed. End in the same place but let one detail feel different.

Pick somewhere real to you — your room, a classroom, a park, a grandparent's kitchen. You'll describe this same place twice, so choose one you can picture clearly.

Place I chose	Who is there?	What makes this place important?

2. Opening paragraph details: What does the place look, sound, or feel like at the beginning?

Use your five senses. What do you see, hear, or smell? A strong detail is specific — not "the room was nice," but "the radiator clicked every few minutes."

Detail 1	Detail 2	Detail 3	Detail 4 or 5

3. What changes how the person sees the place?

This is the middle of your story. Something happens between the beginning and the end — it can be one big event or one small moment that changed how the place felt.

What happened?	How did the person change?	What story detail could show the change?

4. Closing paragraph plan: same place, same details, but one detail has shifted.

Reuse the exact details from question 2 — don't invent new ones. Then change how just one of them feels. That one small shift is what shows the reader something changed.

Same place detail	How it felt at the beginning	How it feels at the end

Try it: Write your closing paragraph.

Sentence starter: *At the end, the place was still ___, but now ___ because ___.*

Think about it: How did changing one detail at the end change the whole meaning?

Sentence starter: *The detail I changed was ___. At first, it seemed to show ___, but by the end, it showed ___ instead, which made the whole ending feel ___.*

Think about it: Why is it powerful for a story to end where it started?

Sentence starter: *Ending in the same place lets the reader compare ___ to ___. If the story ended somewhere new instead, ___.*

ACTIVITY 6B • LETTER TO A CHARACTER

Choose any character. Write them a letter. Tell them what you want them to know, and ask one honest question.

1. Choose a character and plan your letter.

Character I chose	
Something I admire	
Something I wish they knew	
One question I would ask	

Letter starter: Dear ___, I want you to know ___. I admired when you ___. One question I have is ___.

Write your letter:



Optional: Write a short response as the character.

What the character might say back	
What this helps me understand	

Think about it: Why did you choose this character? Did the letter change how you understand them?

✓ Before I turn this in - check yourself:

- ☐ I connected the activity to Chapter 20 or the whole novel.
- ☐ I used specific details, not just general ideas.
- ☐ I showed how a person or character changed or grew.
- ☐ I reflected on how the story can continue beyond the final page.